

MIXED MIJAS

NBDG

This caddy book contains the basic course information, general things about rules and some specific issues requiring attention. Please read the information carefully.

TOURNAMENT OFFICIALS

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COURSE

DiscGolfPark Mijas

Urbanización Torreblanca del Sol, Mijas ([Google Maps](#))

Tournament center is located at Mijas Pro Shop

LINKS

Information and scoring @ Disc Golf Metrix: [LINK](#)

PDGA-ratings: [LINK](#)

PDGA Digital scoring: [LINK](#)

Course map (both regular layouts): [LINK](#)

GENERAL RULES

Event is sanctioned as PDGA C-tier and of course PDGA rules are in use. If the group has an unclear situation during the round, they should play two different ways and tournament officials will solve it after the round.

SCORE KEEPING

Official scoring platform is [Disc Golf Metrix](#). One player keeps the scores in there. After your round, check that the scores match with PDGA Digital and sign your scores.

All players must sign their score in Metrix (or ask tournament staff to do it).

Unsigned Metrix score = unreturned scorecard = two penalties.

Secondary / back-up scoring platform is [PDGA Digital Scorecard](#). At least one player in the group must keep score on this platform. These scores must match with Metrix.

Password for PDGA Digital Score is MIXEDMIJAS.

CHECK-IN & PLAYER MEETINGS

No check-in required before competition rounds. **Players are supposed to join the group meetings before their rounds, 15 minutes before the tee-time, at the tournament office.**

Before first round all players without season/weekly pass must pay the course fee to Mijas Proshop in cash and non-PDGA members must pay the non-member fee to tournament staff in cash.



GENERAL COURSE NOTICES FOR ALL ROUNDS

SPIKE / THORN BUSHES - CASUAL RELIEF

If your disc ends into a spike/thorn bush, it is considered as casual relief. Group decides the FIRST POSSIBLE SAFE PLACE backwards in the line of play to play and you mark your lie there without penalty.

GORGES / STEEP HILLS - DANGEROUS LIE

If your disc ends into or to the edge of a gorge or to a very steep hill, this can be considered as a dangerous lie. Group decides the FIRST POSSIBLE SAFE PLACE backwards in the line of play to play and you mark your lie there without penalty.

TEES

The turf defines the tee. Throwing from the concrete or from outside (from side/behind) the tee is not allowed (= foot fault).

If there are any exceptions due slippery tees, those will be told in group meetings before your round. Players can not decide exceptions by themselves.



DISC GOLFERS CODE

PDGA DISC GOLF

1 PLAY SMART
Never throw into a blind area or other player's, spectators, spectators or other facility users are within range. Use a caution!

2 RESPECT THE COURSE
Obstruction of play by the throwing, putting, or taking of equipment or items. Respect of other players' equipment.

3 REPRESENT THE SPORT
Be positive and responsible. Teach well.

		1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	TOT		
RED	par	3	4	4	3	4	3	4	3	3	4	3	3	3	3	3	3	3	4	3	4	61
	m	76	149	150	90	156	143	184	75	95	124	56	52	122	94	95	149	111	146	2078		
	elev	-3	-6	+8	+0	-12	-20	-4	+0	+4	+8	+1	+4	-3	+0	-21	+2	-2	-1			



MIJAS DISCGOLFPARK

DAILY FEE 10€
SET OF RENTAL DISCS 6€ / DAY
CAFE PROSHOP OPEN EVERY DAY

HOW TO CONTACT US
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[f](#) [i](#) [@DISCGOLFPARKMIJAS](#)

THERE ARE A LOT OF OTHER FACILITY USERS ON THE PREMISE.
PLEASE MAKE SURE YOU TAKE THEM INTO CONSIDERATION WHEN THROWING!



		1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	TOT
BLUE	par	3	3	4	3	3	3	4	3	3	3	3	3	3	3	3	3	3	4	58
	m	80	81	232	131	129	104	88	128	78	90	78	95	165	75	100	75	114	201	2044
	elev	-11	-5	+1	-2	+1	-6	-4	+5	+9	+2	+2	-15	-15	-4	-2	+17	-3	-5	

FIRST ROUND - MIXED LAYOUT #1

BLUE COURSE, HOLES 1-9 + RED COURSE, HOLES 10-18

- #1 OB Small OB area on the right side, before the basket
 - #2 OB Road and beyond behind the basket
 - #3 OB On both sides
 - SPOT !! Use spotter in the corner
 - #4 OB On the left side and behind the basket
 - #5 OB On the left side
 - #6 -
 - #7 NOTICE !! This hole has two mandatory gates, relief area and OB area.
!! CHECK THE MODIFIED TEE-SIGN IN THE END OF THE CADDY BOOK !!
 - #8 MANDO Must be passed from left. If restricted area line is missed, use tee as the drop zone with one penalty
 - OB On the left side
 - #9 NOTICE Let players on Red-10 play first
- **CHANGE TO RED LAYOUT**
- #10 -
 - #11 -
 - #12 MANDO Triple mandatory. If the restricted area line is missed, use drop zone near mando with one penalty
 - #13 -
 - #14 SPOT !! Use spotter in the corner
 - #15 - Give way for players on hole 16, you can play when they have passed the basket area safely
 - #16 -
 - #17 -
 - #18 -



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SECOND ROUND - MIXED LAYOUT #2

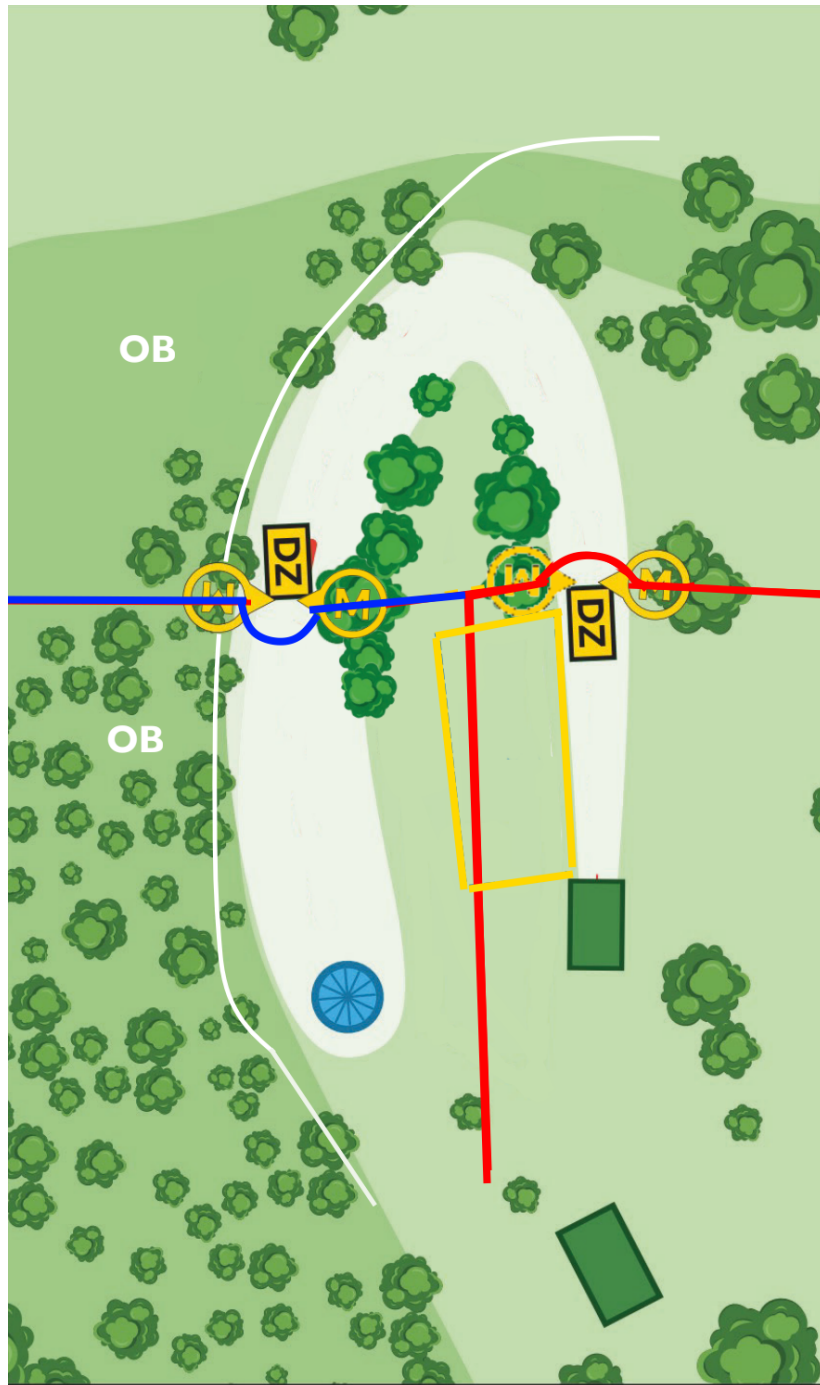
RED COURSE, HOLES 1-9 + BLUE COURSE, HOLES 10-18

- #1 OB Fenced yard on the left side
- #2 SPOT !! Use spotter in the fairway corner
- #3 -
- #4 - Suggested to use spotter on left side of the hill
- #5 - The road is not OB
- #6 -
- #7 -
- #8 SPOT !! Use spotter in the halfway
- #9 RELIEF The big gorge and the steep hills are considered as a relief area. Relief area is played just like OB, but you don't get a penalty. **If your disc ends to the gorge, you need to continue from previous lie, from the point disc passed to the gorge or from the drop zone, without penalty.** Drop zone is located near the path from tee to basket, on the right side of the gorge. DO NOT ENTER THE GORGE - DANGEROUS.

→ CHANGE TO BLUE LAYOUT

- #10 -
- #11 -
- #12 -
- #13 -
- #14 HAZARD Island green. Everything around the island is a hazard area. If your disc ends to hazard, you play from there with one penalty. Hazard rule is valid in all of the throws, also from the island itself.
The drop zone is not in use in this event.
- #15 -
- #16 OB Around the fairway
- #17 -
- #18 MANDO Must be passed from left. If restricted area line is missed, use the drop zone with one penalty
- OB Area in front of the green + behind the basket. Drop zone is not in use for OB shots

CLARIFICATION FOR HOLE BLUE 7 (will be played on first round)



RED LINE = Mando / restricted area line for the first mando gate. If this line is crossed, use the first drop zone with one penalty. On the left side of the gate, line goes behind the fence (hitting fence is not mando miss unless the line going towards tee is crossed

BLUE LINE = Mando / restricted area line for the second mando gate. If this line is crossed, use the second drop zone with one penalty.

YELLOW LINE = Relief area. If your disc ends here WITHOUT crossing the mandoline, play from line crossing point without penalty.